

Consequence Hierarchy/Reward System for MIDDLE/HIGH School

Level 0*	2 points towards behavior/participation grade
Level 1	1 point towards behavior/participation grade
Level 2	0 points towards behavior/participation grade
Level 3	After school detention/
Level 4	Phone call home
Severe/5	Office referral

Note that the consequences at each level may need to be adjusted depending on the individual schools

*Every student starts on Level 0 at the start of each class. Some teachers opt to do a "warning" level between Levels 0 and 1. This is fine as long as it is written in your hierarchy and language as if it is a consequence. "John, the direction was to be silent, you are talking, that is your warning."

Students automatically move down a level if they do not follow a direction. Teacher will narrate two to three students who are following directions before redirecting the student who is not following directions. When a child receives a consequence it will be framed, "Maya, the direction was to XX, that is a consequence. You are at Level 2."

If a student is chronically misbehaving or got two consequences in a row, have a restorative conversation:

Examples: "Maya, make a better choice or you will receive another consequence"
"Maya, I care too much about you to see you making these choices. Remember, if you listen you can learn, if you can learn you can go to college. Make the choice to listen and follow directions or you will receive another consequence. "
Walk away. Do not engage further. If the child does not comply after walking away and giving wait time, give another consequence.

If a student exhibits severe/unsafe behavior, the student will move to Level 6 and automatically have an office referral and phone call home.

Reward Systems:

Individual Behavior/Participation Points: 20% of the student's grade is based on participation and behavior. Grades will be configured based on the number of points a student earns each day.

Class Points: The class can earn points when there is 100% compliance. When 20 points are earned, the class can have 5 minutes of free time at the end of class or have a free homework night.